

WAR DOG HUNTSMAN

Deadly Demise D3 Harbingers of Dread

M12"

T9

SV3+

W14

LD7+

OC6

RW5+*

135 PTS
Base 100mm

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Daemonbreath meltagunMELTA 2

R	A	BS	S	AP	D
12"	1	3+	9	-4	D6

VERWUNDET

2+T1-4

3+T5-8

4+T9

5+T10-17

6+T18+

Daemonbreath spearMELTA 4

R	A	BS	S	AP	D
18"	2	3+	12	-4	D6

VERWUNDET

2+T1-6

3+T7-11

4+T12

5+T13-23

6+T24+

Diabolus heavy stubberRAPID FIRE 3

R	A	BS	S	AP	D
36"	3	3+	5	0	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

*Invulnerable Save

This model has a 5+ invulnerable save against ranged attacks.

4ANGRIFF

5NAHKAMPF

► Reaper chaintalon - strike

R	A	WS	S	AP	D
Melee	4	3+	10	-3	3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

► Reaper chaintalon - sweep

R	A	WS	S	AP	D
Melee	8	3+	8	-2	1

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

VERTEIDIGUNG

∞

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W9 · RW 3+ · 5+*+ · 14 LP je Modell

WIRD VERWUNDET MIT

2+S18+

3+S10-17

4+S9

5+S5-8

6+S1-4

RETTUNGSWURF JE DS

DS 03+

DS -14+

DS -25+

DS -36+

DS -4-

Damaged: 1-5 wounds remaining

While this model has 1-5 wounds remaining, subtract 3 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Harbingers of Dread If your Army Faction is Chaos Knights, each model from your army with this ability gains Dread abilities, depending which are active for your army.

MELTA This ability always takes the form [MELTA X].

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x War Dog Huntsman

Ausrüstung: Daemonbreath meltagun, Daemonbreath spear, Diabolus heavy stubber, ► Reaper chaintalon - strike, ► Reaper chaintalon - sweep

• This model can replace its Diabolus heavy stubber with Daemonbreath meltagun.

KEYWORDS Vehicle, Walker, Chaos, War Dog, Huntsman · FRAKTION Chaos Knights